

4 ENGLISH

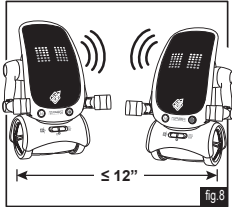
6.3.2 TALKBACK MODE

- MAZE BREAKER can record up to 3 messages and you can record 1 message in 3 seconds every time.
- Press the REC button once to start & MAZE BREAKER's eye will flash rapidly.
- Speak a message after MAZE BREAKER generate a BEEP sound.
- MAZE BREAKER will generate a BEEP-BEEP sound when the message recording is finished.
- MAZE BREAKER will playback the last message automatically to confirm the recording is successful.
- MAZE BREAKER will automatically go back to idle mode after playback.
- To clear the recorded messages, record new messages to replace or press & hold the button for 5 sec until MAZE BREAKER generates a BEEP-BEEP-BEEP sound.

6.3.3 COMPANION MODE

Follow these steps below to pair up MAZE BREAKER

1. Put MAZE BREAKERs together within 12 inch of one another (fig. 8)
2. Switch ON one of the MAZE BREAKER
3. Switch ON another MAZE BREAKER within 2 seconds and you will hear the sound effect from both MAZE BREAKER at the same time, that means pairing is successful
4. Repeat step 3 for each MAZE BREAKER you want to add for pairing
5. If either one or both MAZE BREAKER start moving around or talking without a sequence, it means they fail to pair up. Repeat from step 2 again for pairing.
6. Once all MAZE BREAKER are paired, they will interact with each other and response to sound inputs the same way as in the ACTION mode.



NOTE! Actual performance of Maze Breaker reacting to your clapping / tapping may vary considerably based on the environment. For best result, play Maze Breaker in a comparatively quiet room to minimize the interruption by ambient sound.

7. POWER SAVING

- 7.1 For power saving, MAZE BREAKER will generate a reminder sound if no input is received, repeat the reminder sound again every 15 sec.
- 7.2 MAZE BREAKER will go to sleep after generate the reminder sound 3 times.
- 7.3 To wake up the MAZE BREAKER, turn the power switch to "OFF" and then "ON" again.

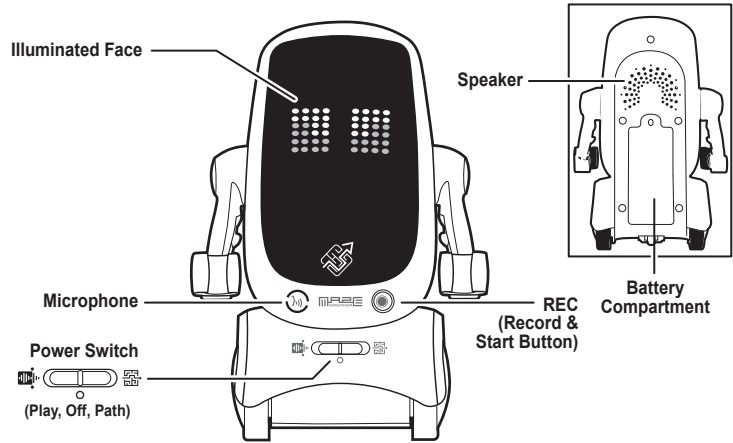
Maze Breaker 2™

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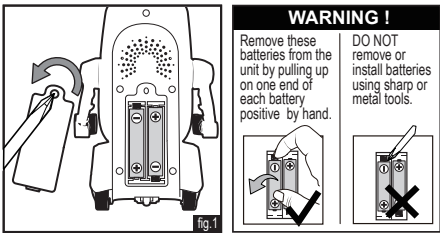
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3. PART IDENTIFICATION



4. BATTERY INSTALLATION

- Make sure the power switch is on "OFF" position.
- Use a screwdriver to loosen screw on the battery compartment in anti-clockwise.
 - Put 2 x "AAA" battery (not included) in the battery compartment as per the polarity shown inside and tighten the screw in clockwise. (fig. 1)



5. GENERAL FEATURE

- MAZE BREAKER is an interactive robot that can dance, voice playback, run a path or a maze automatically.
- MAZE BREAKER reacts to different kinds of inputs:
 - Follows black lines to run, find a way out in a maze or stay inside a close loop.
 - Convert your input message to a robotic voice and play back.
 - React differently depends on the sound input received.

EI-10509

YCOO™

MAZE BREAKER 2

1. DELIVERY CONTENTS

- Maze Breaker x 1
- Instruction manual x 1
- Route Map x 1

2. PRECAUTIONS AND WARNINGS

Safety Precautions:

Remove battery from the toy when not in use.
Warning: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

Cautions:

- Non-rechargeable batteries are not to be recharged.
- Rechargeable batteries are to be removed from the toy before being charged.
- Rechargeable batteries should be charged under adult supervision.
- Different types of batteries or new and used batteries are not to be mixed.
- Only batteries of the same or equivalent type as recommended are to be used.
- Batteries are to be inserted with correct polarity. (+ and -)
- Exhausted batteries are to be removed from the toy.
- The supply terminals are not to be short-circuited.
- Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries.

Note:

- Parental guidance is recommended when installing or replacing batteries.
- You are advised to replace the battery as soon as the function becomes impaired.
- Instruction sheet and packaging must be retained since it contains important information.
- Users should keep strict accordance with the instruction manual while operation the product.
- Under the environment with electrostatic discharge, the sample may malfunction and require user to reset the sample.

Care and Maintenance:

- Always remove batteries from the toy when it is not being used for a long period of time.
- Wipe the toy gently with a clean damp cloth.
- Keep the toy away from direct sunlight and/or direct heat.
- Do not submerge the toy into water that can damage the electronic assemblies.



For ages 5+ • Ab 5 Jahre
A partir de 5 ans
Leeftijd vanaf 5 jaar
A partir de 5 años • Dai 5 anni in su
Для детей от 5 лет
Para edades superiores a 5 años

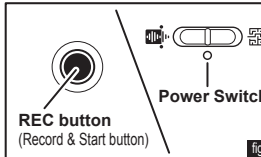
WARNING:
Not suitable for children under 36 months, Small Parts, Choking Hazard.

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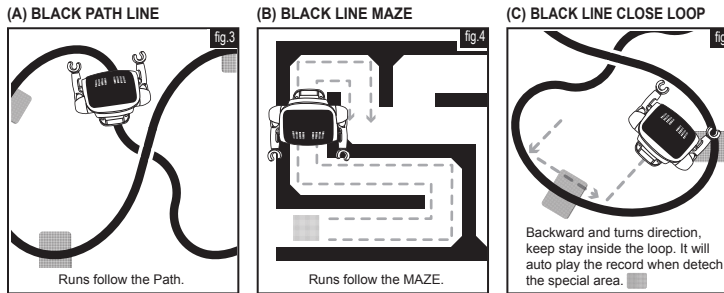
6. HOW TO PLAY

6.1 START TO PLAY

- Slide the Power Switch to "ON" to enter Play Mode.
 - Slide the Power Switch to "OFF" to enter "Path Finding Mode".
- After entering into "Path Finding Mode" you need to place the MAZE BREAKER onto the "Route Map" and press the "REC Button" to start the game. (fig.2)



6.2 PATH FINDING MODE



MAZE BREAKER is able to detect the above paths which printed on the supplied "Route Map" and can follow automatically.

IMPORTANT TIPS: Paper folding mark on the "Route Map" may affect the Robot movement and accuracy, to obtain maximum performance, please flatten the paper in perfect condition before play.

- PATH LINE (fig.3):** Place the MAZE BREAKER on the exact **Black line area** and press "REC Button" to start the game. MAZE BREAKER will follow the black path line accordingly.
- MAZE (fig.4):** Place the MAZE BREAKER on the exact **Grey color area** and press "REC Button" to start the game. MAZE BREAKER will try to searching a possible way out.
- CLOSE LOOP (fig.5):** Place the MAZE BREAKER on the exact **White area** and press "REC Button" to start the game. MAZE BREAKER will move only inside the black line bounding area.

6.3 PLAY MODE

6.3.1 ACTION MODE

- MAZE BREAKER responses to sound inputs such as tapping or (clapping hands), following are the responses of different sound patterns received:
 - Single Tap (or clapping hands) - playback the recorded messages. (fig.6)
 - More than Two Taps (or clapping hands) - response with movements or a dance. (fig.7)

